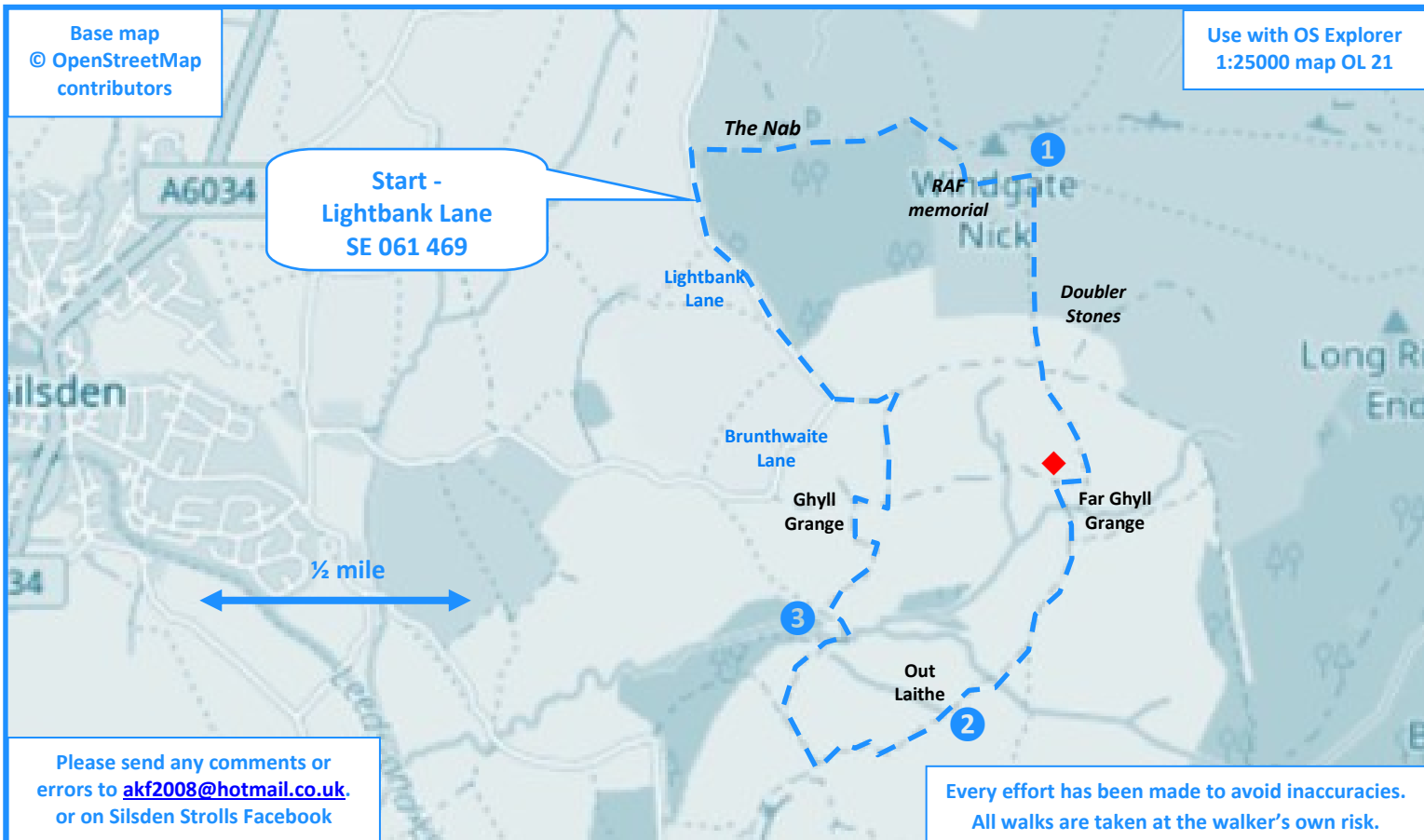


Silsden Stroll 6

Sponsors: **Keighley
Rotary Club**

3.8 miles. Moorland, open rough pasture and superb views of both Airedale and Wharfedale make a winning combination. The early climb of the Nab, and the later ones to Out Laith and Ghyll Grange Farm from their bridges will keep your heart rate up. Very muddy in places almost all year, so appropriate footwear is essential, as are water and sun cream in summer. Leave all gates as you find them.



Park on any of the three laybys along Lightbank Lane from Brunthwaite Lane top. Walk left to stile high on right just after third lay-by. Climb Nab slope and follow wall. 100 yds after large boulder wall-side, take stile and climb slope, with bench up on left giving superb views of Wharfedale. (Also RAF memorial plaque). Don't exit here: keep following wall / path to arrive soon at second stile ①, with obvious moorland path leading away downhill; through gate; continue ahead (Doubler Stones high on left), to exit on left of bungalow.

Take opposite track down into farm, going left between buildings and passing through gate to descend slightly left to small gate. Follow wall to reach similar gate. Turn right, follow wall to track. (♦ For 2½ mile Stroll, turn right to Ghyll Grange, where you climb right, on earth track, back to car). Left, and follow track past Far Ghyll Grange farm. Gate, then keep ahead along l/h wall.

Pass between two stone gateposts; follow wall down to stile/gate. Pass through; walk half right, aiming at distant skylined ruined barn, and dropping to Dirk Hill Syke beck; stile / gate, and cross bridge. Climb straight ahead over rather boggy area (path not clear - aim for solitary tree) to stile on right of old barn (Out Laith ②). Another stile, then keep ahead to marker post. Now bear half right over pasture to track and gate, to pick up winding and extremely muddy track leading eventually to gate to Rough Holden Farm.

Once through gate, turn immediately down right, pass through another gate and descend field ahead for 50 yards, then move half right to far corner (path not visible till late). Over small beck, follow path to gate, ford and water pipe. Cross Lumb Bridge ③, then pass under pipe and climb uphill, "basketed" trees on left gradually getting closer. Finally arrive at gate in corner. Walk into Ghyll Grange farmyard; bear left along track around buildings; right at crossroads, over cattle grid (gate unopenable); then right, across front and up side of farmhouse, continuing along track to gates on left; keep ahead on earth track where concrete one forks right. Uphill on this earth track to rickety wooden gate, and follow l/h wall to start.

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